

Sarah Hirsch

Algonquin, Illinois 60102 
847-293-1417 
sarah_e_hirsch@yahoo.com 
linkedin.com/in/sarahhirsch1282 
www.sarahehirsch.com 

Summary

Detail-oriented team player with sharp organizational skills and 10+ years of smooth project execution and interpersonal skills that facilitate even workflow and timely completion of projects with a high degree of accuracy.

Skills

Proficient with MAC & PC	Drawing	Proofreading
Attention to Detail	DVD Authoring	Photoshop
Audacity	Following Complex Guidelines	Premiere
Audition	Graphic Design	Pro Tools Expertise
Creative Writing	Lighting	Sound Editing
Critical Reasoning	Meeting Quality Benchmarks	Storyboarding
Data Quality Assurance	Microsoft Office	Time Management
Digital Editing	Pattern Recognition	Task Prioritization
Digital Photography	Operating Recording Equipment	Transcription
Digital Video Equipment		Voice Recording

Experience

NOVEMBER 2025 – JANUARY 2026

Digital Annotation Expert / Mercor; Remote

- Audio Transcription: Counted intelligible speakers, described persistent speaker attributes (gender, accent, voice quality), corrected transcripts and inserted non-verbal vocalizations, and assigned transcript tokens to speakers
- Image Annotation: Performed entity tagging, object counting, region editing evaluation, and OCR tasks on various visual media
- Quality Standards: Maintained defect rate below 10% threshold, with work evaluated on a 4-level scale (Bad/Fine/Good/Excellent), contributing to reliable training data for model fine-tuning and preference optimization
- Followed project guidelines to promote consistency among raters, ensuring reliable evaluations
- Attention to Detail: Delivered high-quality submissions with attention to detail and consistency

AUGUST 2025 – NOVEMBER 2025

Audio Model Trainer / Mercor; Remote

- Performed daily preference ranking of hundreds of multimodal AI outputs (images, audio, and video) against prompts to evaluate model performance and alignment
- Compared alternative outputs and selected the highest-quality result to enhance model accuracy
- Provided tags and annotations to support training and benchmarking efforts, improving data quality
- Followed project guidelines to promote consistency among raters, ensuring reliable evaluations
- Worked independently and asynchronously to meet deadlines and improve AI model performance

APRIL 2025 – CURRENT

Freelance Mobile Game Tester / Playtest Cloud; Remote

- Assessed gameplay functionality, providing feedback to developers

JANUARY 2023 – CURRENT

Project Contributor / Appen; Remote, Kirkland, WA

- Learned and adapted quickly to new technology and software applications
- Identified issues, analyzed information, and provided solutions to problems
- Provided input on content viewed on websites

OCTOBER 2021 – AUGUST 2022

Audio Engineer / Reel Audiobooks; Freelance/Remote, Nashville, TN

- Collaborated with producers and engineers to create audio recordings
- Edited and proofed audio for editor/client production
- Edited and proofed audio before final distribution

SEPTEMBER 2007 – MARCH 2020

Production Assistant/Audio Engineer / Directions AV, Schaumburg, IL

- Regulated volume level and sound quality during recording sessions
- Recorded, mixed, and edited voice, music, and/or taped sound effects for pre-recorded and live recorded events in digital formats
- Worked with video editors to synchronize audio with video segments
- Transformed video and audio recordings into digital formats for editing, archiving, and post-production
- Operated teleprompter for shoots and pre-recorded rehearsals
- Edited video and designed interfaces of DVD menus and labels
- Assisted in reception and administrative duties during client visits
- Programmed graphics and videos into the Watch Out software

APRIL 2009 – JUNE 2009

Assistant Sound Engineer / Driver's Ed Mutiny; Independent Film, Schaumburg, IL

- Replaced and synchronized audio to enhance dialogue and sound quality

Education

Bachelor of Science / Audio Production

SEPTEMBER 2011 | ILLINOIS INSTITUTE OF ART-SCHAUMBURG – SCHAUMBURG, IL

Bachelor of Fine Arts / Digital Media Production

JUNE 2007 | ILLINOIS INSTITUTE OF ART-SCHAUMBURG – SCHAUMBURG, IL